



<http://www.warlordgames.com>



New: Bolt Action – Armies of Germany supplement released early!



This is the first supplement for our Bolt Action WWII game and covers the forces of the Third Reich be they in Italy, France, Russia, Africa or the last days of Berlin.

You can now buy the book and when you do you will also receive an exclusive free miniature of Otto Skorzeny – liberator of the Italian dictator Mussolini and once dubbed by the Allies ‘the most dangerous man in Europe’...



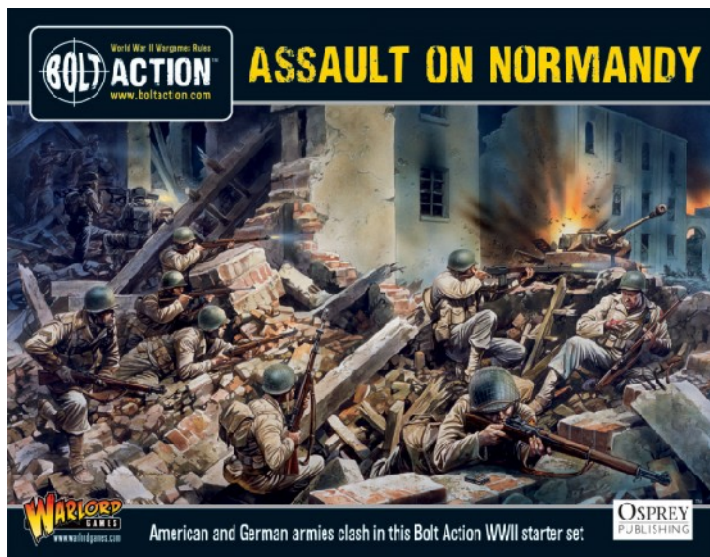
Its Here and is Marvellous!!

Bolt Action – Assault on Normandy starter set!

Bolt Action starter set is now available to buy! Containing the glorious Bolt Action Rulebook a stack of plastic Bolt Action miniatures as well as dice and terrain, you have the perfect starting point! Bolt Action: Assault on Normandy gives you everything you need to pit your tactics and wits against your opponent as you recreate the great battles of World War II on the tabletop!

The Box Contains

- Full-colour 216-page hardback Bolt Action Rulebook
- 40 multi-pose, hard plastic 28mm miniatures:
- 20 US Army infantry
- 20 German Heer infantry
- 1 hard plastic Ruined Farmhouse
- 8 Bolt Action Orders Dice



Images Courtesy of Warlord games



A Game of Blood & Treachery, combining the exciting TV show, with compelling Game-play, more than just a board game, it appeals to Gamers and Boardgamers, and TV Fans alike



The game mechanics include,

Plots & Schemes, where you need to Mastermind your cunning and strategy, to undermine your rivals, betrayal and treachery are the weapons of choice for many.

A Marketplace, where Money talks, and honour walks. As gold greases the wheels of power, and the aim is to buy the best new prospects for the Gladiatorial Arena.

And of course The Arena itself, the actual **Blood on the Sand**, where you pit your champions against your opponents and wager on the Results, hoping the path of Victory leads across these sands of the Arena!

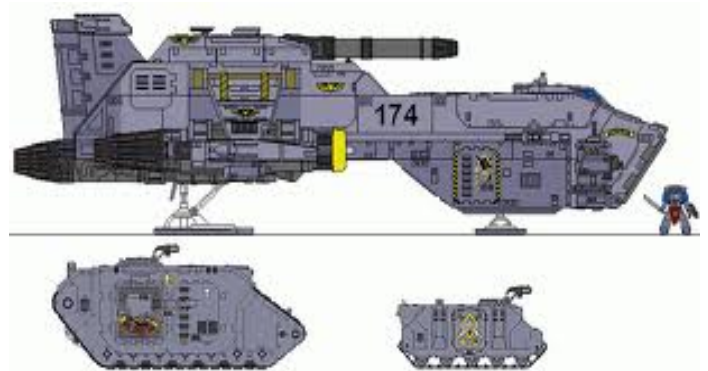


Available now from good stockists and retailers
R.R.P £30.00

CONVERTING SCRATCH BUILDING A THUNDERHAWK GUNSHIP

In addition to this month's Gaming Club News, there is a manual to be released, in PDF format, this Vehicle a major Marine Ship in Warhammer 40,000, can be made using 2 Stormraven kits from GW, and some sprues from such as the Land Raider, & the Predator.

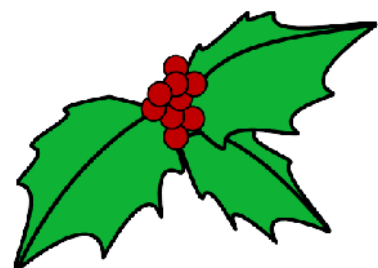
Though not an official conversion, this article has been published by a fan, and as such has the blessings of GW, who have given us permission, many thanks folks.....



Thus would ask whoever the contact person is whom receives the Shouts, etc, to print and pass out to any interested members, and would like to gain feedback as to the members thoughts on this. Perhaps can get more members to do like wise and send me photos and explanations of how there model is built, for other members to share.

EDITOR'S NOTE

Editor, Editor!!! Am I actually such, oh blimey, "Hey Parker get me some shots of that blinking Spider-Man!" Ok sorry the Daily Bugle has Passed, lol! And well we have come to the end of this Bumper Magazine, and hope everyone enjoys it, I am now going to take a break till the New Year, so I apologise but no Shout next Month as its my busy period, so will look forward to hearing from everyone in the New Year with January's Shout, and then in February another Gaming Club News, so send us all your news in the meanwhile, and Seasons Greetings to all. And seeing as there has been Holly popping up all over the place here is some last Pictures of Holly.....



MERRY CHRISTMAS & A HAPPY NEW YEAR

Destination Zululand Natal, 1879

As Lord Chelmsford prepares his column for the invasion of Zululand, word reaches him that Cetewayo's Impis have been dispatched to raid across the frontier to delay the expected British expedition. Rather than the expected march into the heart of the country to force the enemy to battle, Lord Chelmsford has to react to this unexpected turn of events. In an effort to thwart this move by the Zulu's, Chelmsford has dispatch forces to cover the frontier. He has retained a reserve, ready to reinforce any attack on his frontier cordon.

One of these forces arrived at Delve's Crossing yesterday and began to fortify the farmstead and surrounding buildings.

The commander Lt Harrison has dispatched small cavalry patrols to find the expected Zulu forces.

With the buildings fortified and loopholed, with sentries posted and the remaining men resting, all that Lt. Harrison can do now is wait...

The Cavalry patrol find the Zulu Impis and hurry back to the farmstead. Riding hard across the countryside with thousands of warriors snapping at their heels, the cavalry struggle to maintain a lead on Zulu's, that will enable them to report back safely.



This massively beautiful Wargame, has been created and run at events by Andy Delves, Laurie Stewart and the Leeds Night Owls Club, and can be seen at various events, including Pudsey, and I believe it will be linked with Warlord at Vapnatak February at York, as you can see here from the photos provided by Andy (many thanks) a massive amount of work has gone into this amazing set-up.

